

Tukwila Parks and Recreation Youth/Teen Basketball Rules at a Glance 2012

	K/1st	2nd	3rd/4th Girls	3rd/4th Boys	5th/6th Girls	5th/6th Boys	7th/8th B/G, 9th/10th B & 11th/12th B
CLOCK	(4) 10 min. running quarters	(4) 10 min. running quarters	(4) 10 min. running quarters. Stop clock last 2 min. of game	(4) 10 min. running quarters. Stop clock last 2 min. of game	(4) 10 min. running quarters. Stop clock last 2 min. of game	(4) 10 min. running quarters. Stop clock last 2 min. of game	(4) 10 min. running quarters. Stop clock last 2 min. of game
OVERTIME	None	None	None	None	3 min.O.T. with 2 min. running, 1 min. stop	3 min.O.T. with 2 min. running, 1 min. stop	3 min.O.T. with 2 min. running, 1 min. stop
FOUL SHOT	Referee Descretion	Referee Descretion	12 ft. line	12 ft. line	Regulation - 15ft.	Regulation - 15ft.	Regulation - 15ft.
FOUL	Referee Descretion	Referee Descretion	Shooting bonus on 7th team foul, double bonus on 10th team foul per half.	Shooting bonus on 7th team foul, double bonus on 10th team foul per half.	Shooting bonus on 7th team foul, double bonus on 10th team foul per half.	Shooting bonus on 7th team foul, double bonus on 10th team foul per half.	Shooting bonus on 7th team foul, double bonus on 10th team foul per half.
PARTICIPATION	Each player shall play a min. of 1/2 game.	Each player shall play a min. of 1/2 game.	Each player shall play a min. of 1/2 game.	Each player shall play a min. of 1/2 game.	Each player shall play a min. of 1/2 game.	Each player shall play a min. of 1/2 game.	Each player shall play a min. of 1/2 game.
PRESS	None	None	None	None	2nd half only. No press after 20 pt. lead.	No press after 20 pt. lead.	No press after 20 pt. lead.
DEFENSE	Man to man only.	Man to man only.	Man to man only.	Man to man only.	*Home court rules.	Man to man or zone okay.	Man to man or zone okay.
BALL SIZE	Junior - 110	Junior - 110	Intermediate 28.5	Intermediate 28.5	Intermediate 28.5	Intermediate 28.5	Regulation - 301
SPECIAL RULES	Referee is very lenient in this age group. No score is kept.	Referee is very lenient in this age group. No score is kept.	Score is not kept	Score is not kept	If at any time a team gains a lead of 20 or more, the clock will not stop.	If at any time a team gains a lead of 20 or more, the clock will not stop.	If at any time a team gains a lead of 20 or more, the clock will not stop.